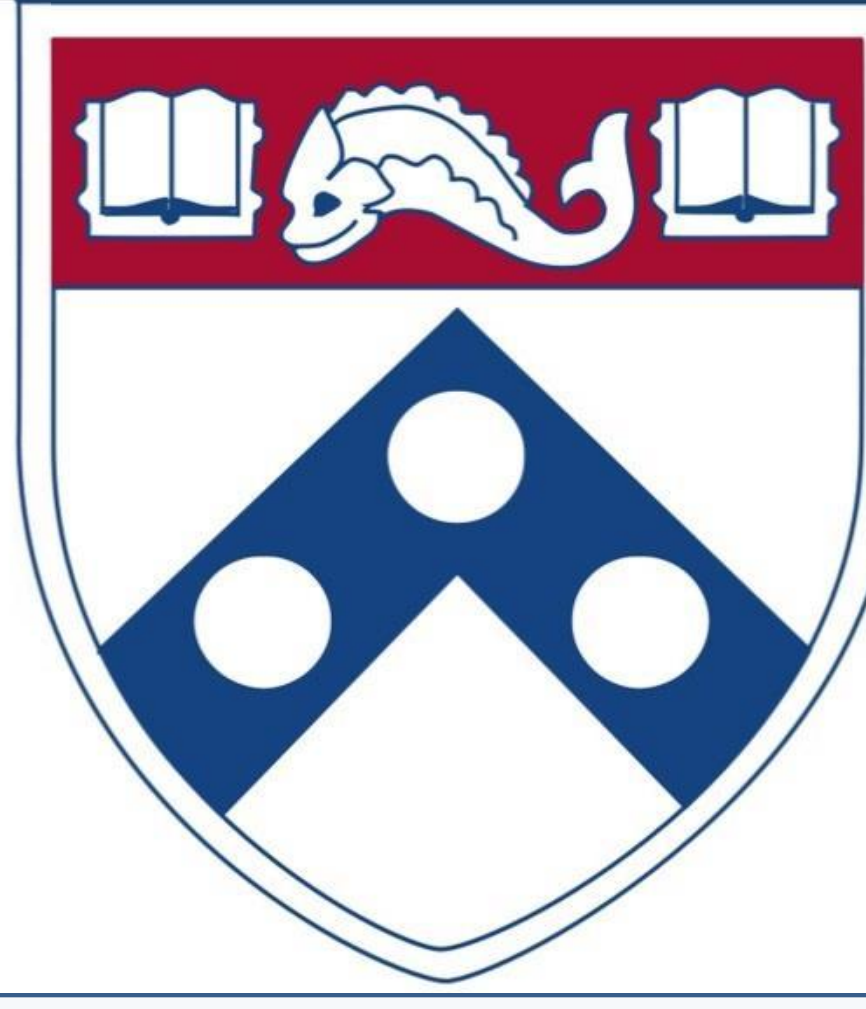


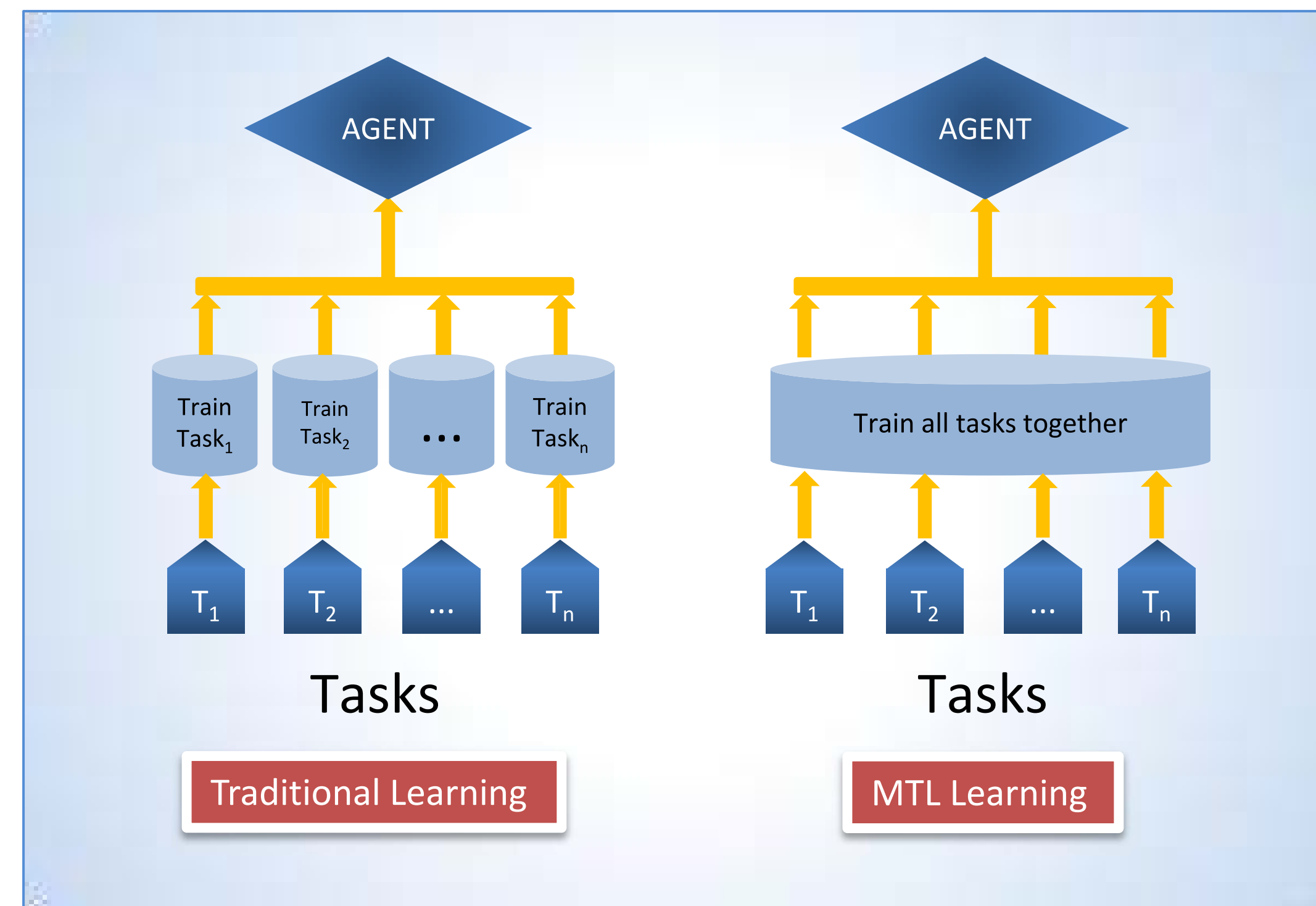
Online Multi-Task Gradient Temporal-Difference Learning



Vishnu Purushothaman Sreenivasan, Haitham Bou Ammar, and Eric Eaton
University of Pennsylvania, Computer and Information Science Department

Motivation

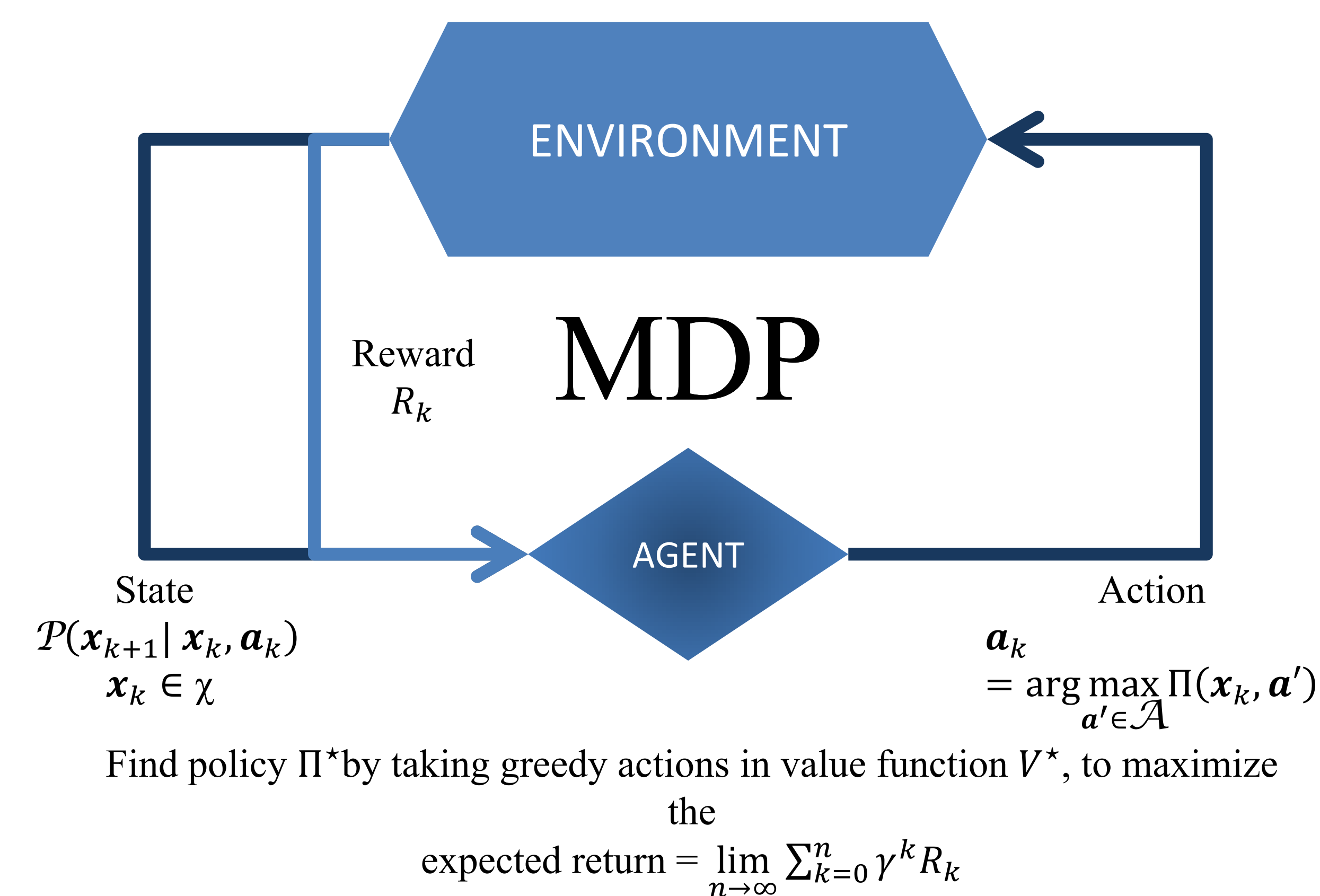
- Reinforcement learning is widely used for design of autonomous systems, but RL agents often require extensive experience to achieve optimal behavior.
- Policies for multiple tasks are often required to be learnt by the agent in order to achieve the overall objective.
- In such scenarios, learning multiple tasks models jointly (called multi-task learning or MTL) produces improved performance but at a large computational cost.



Goal

- To design a MTL formulation for RL that
- reduces the required overall interaction time of the agent with the environment,
 - allows the agent to rapidly learn new tasks by building on prior knowledge.

Background: Reinforcement Learning



Background: Gradient Temporal Difference Learning

- Value function is approximated by a linear combination of a set of basis functions $\Phi(x)$ representing the state space.

$$V = \theta^T \Phi(x)$$

V – Value function
 θ – Parameter vector $\theta \in \mathbb{R}^n$
 Φ – State basis function $\Phi: \mathcal{X} \rightarrow \mathbb{R}^n$

- Value function estimated from the set $\{(\Phi(x_k), \Phi(x_{k'}), R_k)\}_{k=1,2,\dots}$ where,

x_k – Current state, $x_{k'}$ – Successor state
 $\Phi = \Phi(x_k), \Phi' = \Phi(x_{k'})$

- GTD minimizes the L2 norm of the temporal difference error:

$$J(\theta) = E[\delta \Phi]^T E[\delta \Phi]$$

by following the gradient of the objective function:

$$\nabla_{\theta} J(\theta) = E[\Phi(\Phi - \gamma \Phi')^T]^T E[\delta \Phi]$$

$$\delta = R_k + \gamma \theta^T \Phi' - \theta^T \Phi$$

Problem Definition

- Agent learns a series of RL tasks $\mathcal{Z}^{(1)}, \dots, \mathcal{Z}^{(T_{max})}$, each of which is an MDP.

$$\mathcal{Z}^{(t)} = \langle \mathcal{X}^{(t)}, \mathcal{A}^{(t)}, \mathcal{P}^{(t)}, R^{(t)}, \gamma^{(t)} \rangle$$

- Tasks may be revisited any number of times and in any order.
- Agent does not know the total number of tasks a priori.

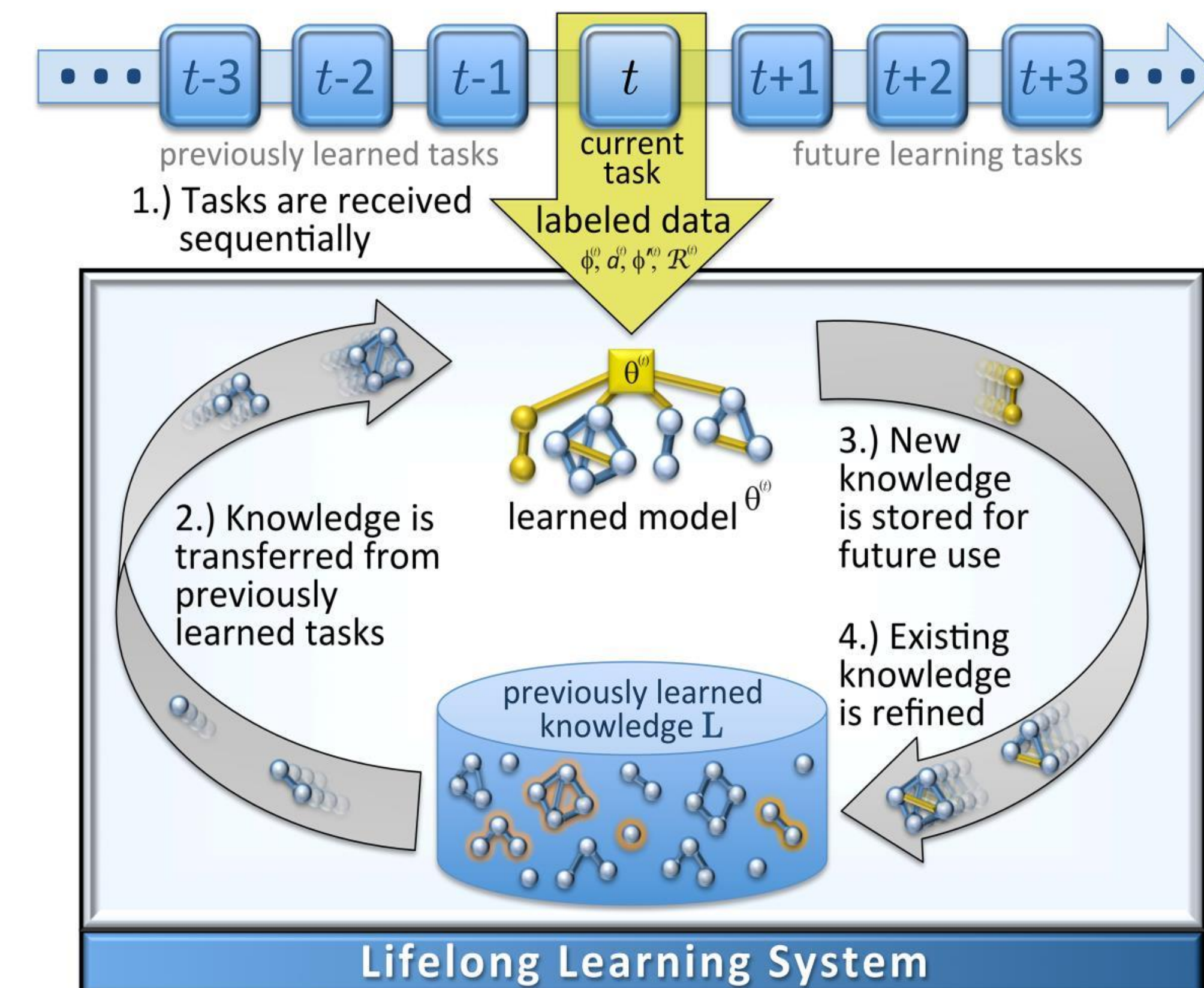
- The goal is to learn an optimal set of value functions

$$V^* = \{V_{\theta^{(1)}}^*, \dots, V_{\theta^{(T_{max})}}^*\}$$

with corresponding parameter vectors $\theta^{(1)}, \dots, \theta^{(T_{max})}$.

- We consider the model-based RL setting, which can be readily extended to a model-free scenario.

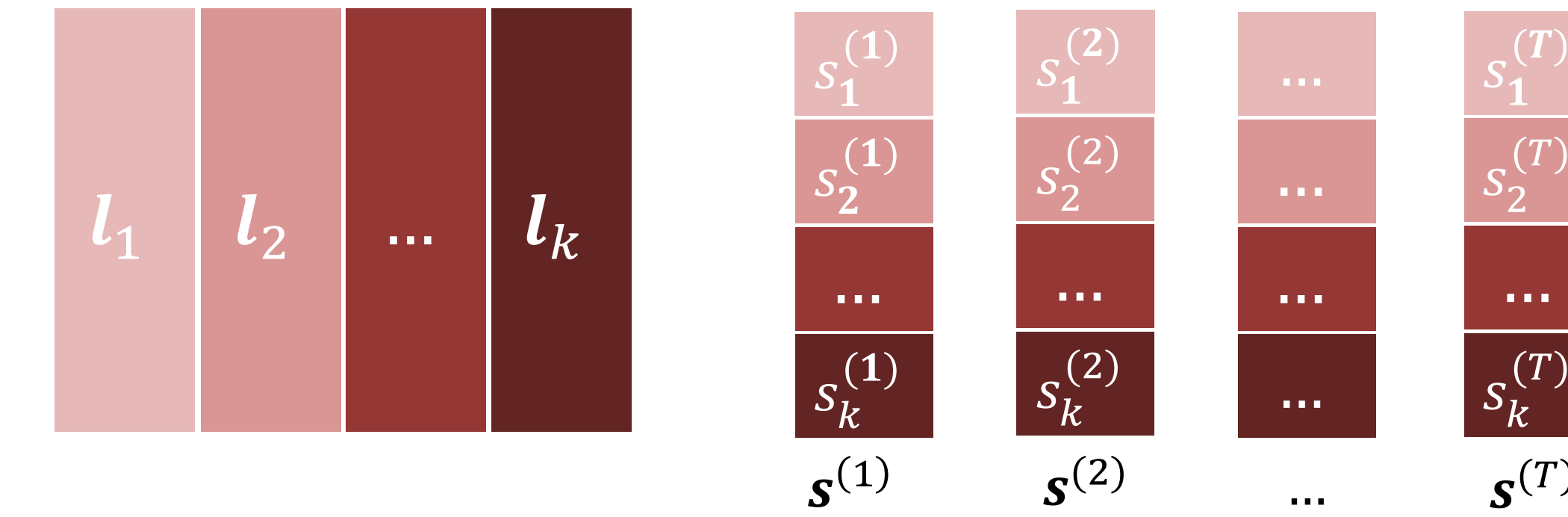
Online Multi-Task Learning Process



Approach

Maintain a library of k latent components $L \in \mathbb{R}^{(d \times k)}$ that is shared among all the tasks and forms a basis for representing the parameter vector of the task models.

$$\theta^{(t)} = L s^{(t)}$$



Given T tasks, the MTL objective function is

$$e_T(L) = \frac{1}{T} \sum_{t=1}^T \min_{s^{(t)}} [J(\theta^{(t)}) + \mu \|s^{(t)}\|_1] + \lambda \|L\|_F^2$$

Eliminating Dependence on All Trajectories

- The above equation is not jointly convex in L and $s^{(t)}$'s.
 - Approximating the loss function $J(\theta^{(t)})$ with the second order Taylor expansion around the optimal single-task solution $\alpha^{(t)}$.
 - Computation of $\alpha^{(t)}$ is performed using GTD.

$$e_T(L) = \frac{1}{T} \sum_{t=1}^T \min_{s^{(t)}} [\|\alpha^{(t)} - L s^{(t)}\|_{\Gamma^{(t)}}^2 + \mu \|s^{(t)}\|_1] + \lambda \|L\|_F^2$$

$$\alpha^{(t)} = \arg \min_{\theta} J(\theta^{(t)}) \quad \Gamma^{(t)} = \nabla_{\theta^{(t)}, \theta^{(t)}} J(\theta^{(t)})$$

Eliminating the Reoptimization of Other Tasks

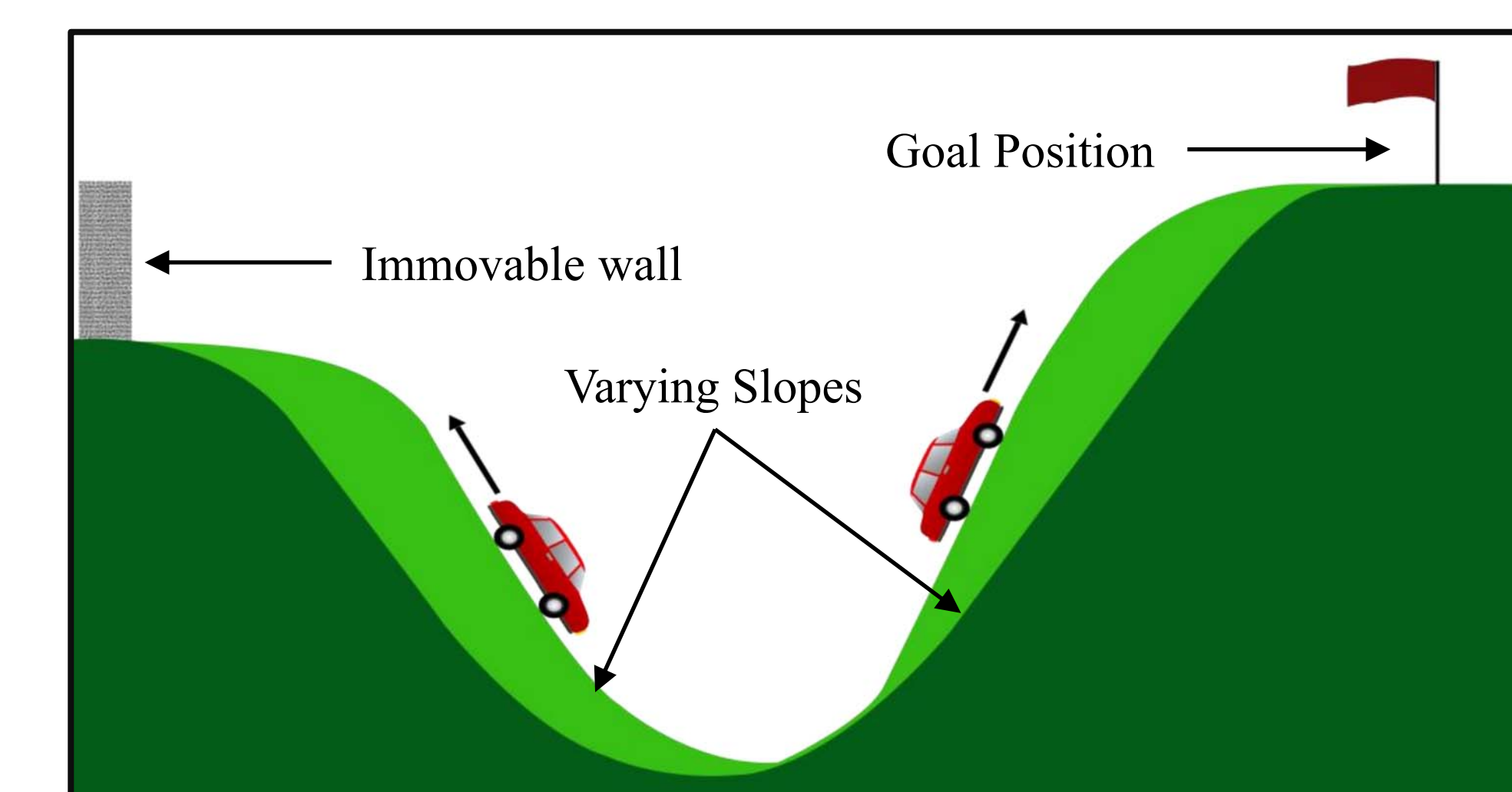
- Modify the MTL objective function by eliminating minimization over all $s^{(t)}$'s.
- Updating $s^{(t)}$'s only when training on task t .

$$s^{(t)} \leftarrow \arg \min_{s^{(t)}} (L_m s^{(t)}, \alpha^{(t)}, \Gamma^{(t)})$$

$$L_{m+1} \leftarrow \arg \min_L \frac{1}{T} \sum_{t=1}^T l(L, s^{(t)}, \alpha^{(t)}, \Gamma^{(t)}) + \lambda \|L\|_F^2$$

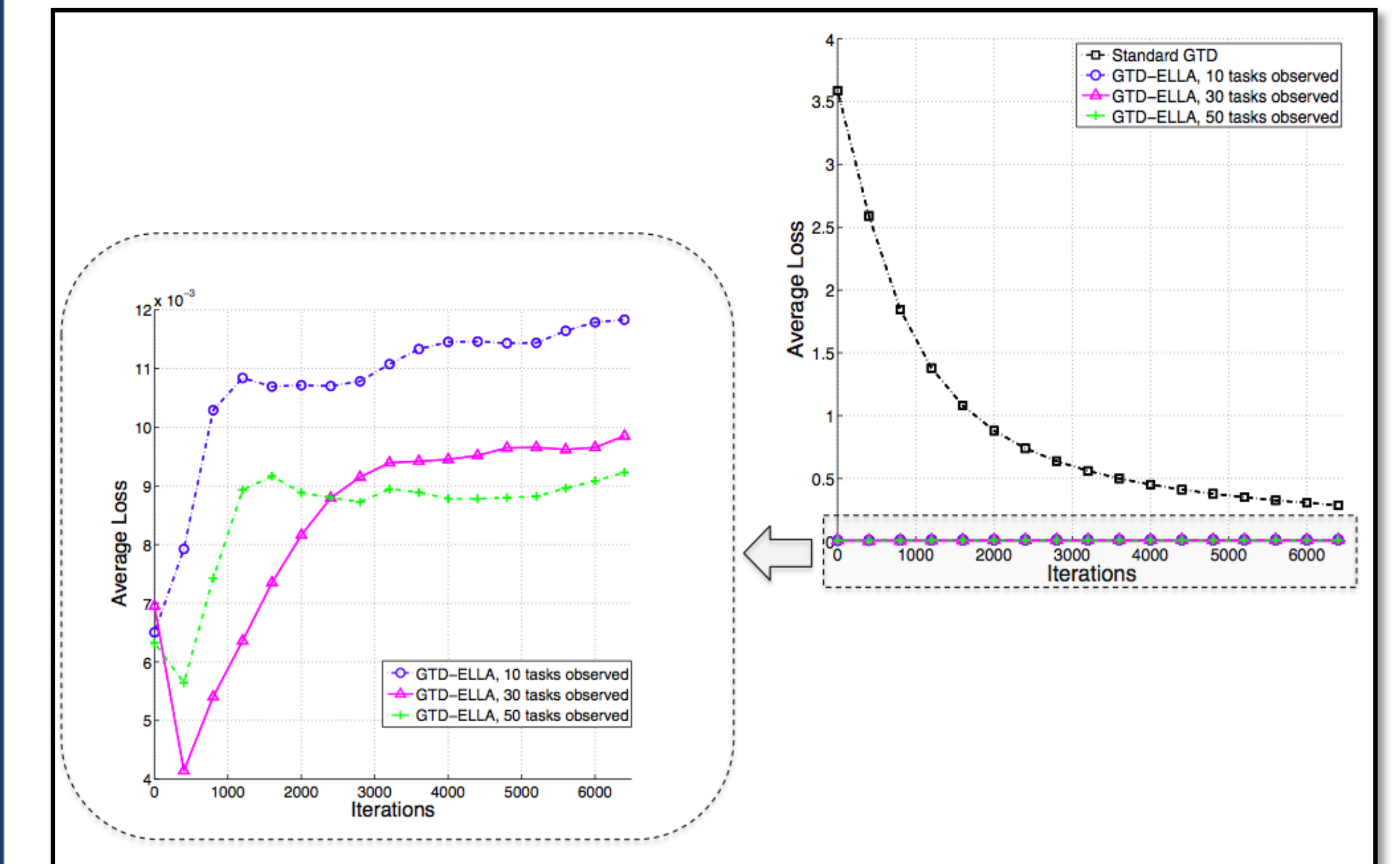
where $l(L, s^{(t)}, \alpha^{(t)}, \Gamma^{(t)}) = \mu \|s\|_1 + \|\alpha - Ls\|^2$ and L_m corresponds to the value of the latent basis at the m^{th} iteration.

Mountain Car Tasks



Preliminary Results

- We evaluated GTD-ELLA on multiple tasks in the mountain car (MC) domain.
- State is given by position and velocity, represented by 6 radial basis functions linearly spaced across both the dimensions.
- Parameters:
 - Position is bounded between 1.2 and 0.6.
 - Velocity is bounded between -0.07 to 0.07.
 - Rewards of -1 in all states except goal state at which reward is 0.
- Generated 75 tasks by randomizing the valley slope which also changes the valley position.
- We trained GTD-ELLA on different number of task to learn L and evaluation was conducted on 25 unobserved MC tasks using either GTD-ELLA or standard GTD(0).
- The results indicate GTD-ELLA significantly improves RL performance when training on new tasks. Further, as the agent learns more tasks, its overall performance improves.



Future Work

- Extend the GTD-ELLA algorithm to a model-free RL setting.
- Support transfer between tasks with different feature spaces

Acknowledgements

This work was partially supported by ONR grant #N00014-11-1-0139 and AFOSR grant #FA8750-14-1-0069

Contact

Vishnu Purushothaman Sreenivasan
2nd Year, Robotics MSE, University of Pennsylvania
email : visp@seas.upenn.edu